

Better communication, better results

# Solving the #1 problem in the building industry - Poor Communication

## **Problems of Poor Communication**

\$177B/yr in waste in US construction
#1 cause of errors, delays, and accidents
15% cost of a project is rework and waste
5 out of 8 hrs/day spent searching for info, tools, and materials, only 3 hrs/day working

### Our Solution - SaaS (Vertically Integrated)

All in one place:

All communication, plans, & documents
Easy to use & access for everyone
Real-time updates
Digital plans and documents
Multiple languages
Any size project - Residential or Commercial

ProPlans is designed to be VIRAL

**ProPlans** = Better communication, better results

### The Team

Decades of experience in the building industry and the technology industry.

Tina Hackwell, MBA Samuel Hackwell Matthew Magleby CEO/Founder CDO/Founder Business Development

# **Contact:**

tina@proplans.build P: 360-820-5860

Tina Hackwell B: 435-777-2777

www.proplans.build

## **Current State of Industry**

- Builders use 9+ apps (and paper)
- Current communication tools are **NOT** designed for the building industry.
- · Information is scattered
- Limited access & language barriers
- Strained relationships
- · Paper plans and paper documents



One place. One App. What you need, When you need it!

Beta available now





## **Market Traction**

#### **Current Distribution**

350+ Users

Leading Western builders

International users: [Spanish speakers]

#### Launched a controlled Beta

Can be used for Residential & Commercial

## Partnership and Distribution Opportunities

Multiple, large SAAS companies have strong product adjacencies.

Kyocera - Offer ProPlans on their "Rugged Devices"

Home Builder Institute (HBI) 8,000-10,000 students annually

Construction Instruction (CI) 5,000+ GC's & Trades trained

Habitat for Humanity - over 2 million volunteers

National Association of Home Builders (NAHB) - 160,000+ members

# **The Opportunity**

**ProPlans** is raising a seed round of **\$4M** via a **SAFE**. **Funds used for:** sales & marketing, operations, further development of mobile, tablet, and desktop; V1 release, key hires, and prepare for a Series A in 2025.

# **Projected Revenue**

	<u>2024</u>	2025	2026
Paying Cust.	600	1800	5400
Revenue	\$720K	\$3.2M	\$13M